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# FORGOTTEN GAMES

**Do you(th) know the story?!**

**16-23.08.2021**

**Wierzchosławice, Poland**





# “Seven Stones” (“PITTHU”)

Participants: 2 teams, no matter the number but each team contains an equal number of players. This game doesn't have an age limit.

You need:

- A ball
- 7 or 10 stones





# Rules

A member of one team (the seekers) throws a ball at a pile of stones to knock them over. The seekers then try to restore the pile of stones while staying safe from the opposing team's (the hitters') throws. The hitters' objective is to hit the seekers with the ball before they can reconstruct the stone pile. If the ball touches a seeker, that seeker is out and the team the seeker came from continues, without the seeker. A seeker can always safeguard themselves by touching an opposite team member before the ball hits the seeker.





# Additional Rules

- The throwing seeker cannot come too close to the piled-up stones while attempting to knock them over. They have to do so from behind a line marked on the ground.
- If the person trying to knock down the pile cannot do it in three tries, they are considered out.
- If the thrower's ball does not knock down the pile and is caught by an opponent four times after the first bounce then the thrower is out.
- Each team contains an equal number of players.
- Piles of flat stones contain 7 or 10 stones.
- Hitters cannot run with the ball to hit the seekers.
- The seeker, after restoring the pile of stones, says the game's name to announce the reconstruction of the pile of stones.

If the ball is hit by the thrower and hits the piles and the opposite member catches the ball then the whole team is out.











# “Stepu”

**Participants:** everyone, as many as you can (4-∞)

**You need:**

- Piece of chalk;
- A concrete floor;
- A pebble/stone (small)

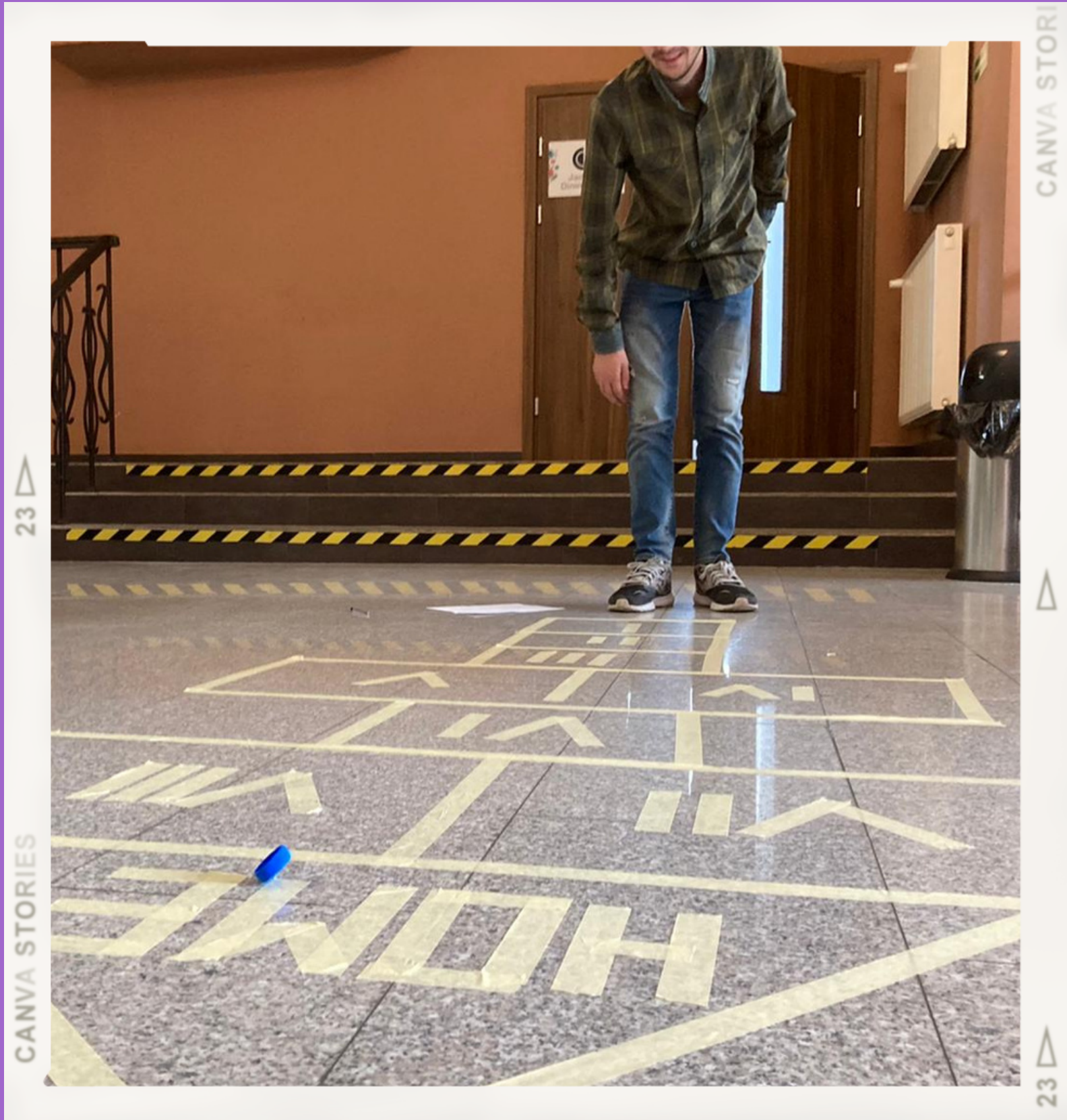




# Rules

To play “Stepu” you have to straw a court on the ground. With the help of a chalk. Designs vary, but the court is usually composed of a series of linear squares. Traditionally the court ends with a “home” base in which the player may turn before completing the reverse trip. The squares are numbered.

- The first player throws a stone/coin;
- The stone should land in square without bouncing, sliding or rolling out;
- The stone must be thrown in sequential numerical order completely within the square, without touching the line;
- The player hops on the boxes, aiming to pick the stone;
- Single squares must be hopped on one foot;
- Side-by-side squares are skalled with both foot, one in each, respectively;
- The player hops till “Home”;
- After hopping till “Home”, the player must turn around and retrace their steps;
- On return the player has to catch the stone and another one can start playing.











# “Balloon Fox Game”

Participants: The more the better,  
but must be more than 3.

Aged: 7-40

What do you need:

- Survival Skills
- Rope or Hairband
- Balloon
- The air in your lungs to blow the balloon
- Friends to play with you
- You cannot have **globophobia**
- Comfortable Shoes
- Energy







# Rules

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In order to enjoy this game you have to follow certain rules. If not, you can risk an injury.

## A) How to play?

1. Tie a balloon to your leg with rope or hair band.
2. When the game starts you have to chase others.
3. If you get close to somebody you have to try to step on a balloon in order to pop it.
4. If somebody made your tiny winy balloon explode you lose and you're out of the game.
5. Last person standing wins.

## B) What is not allowed.

1. Use only your feet to break the balloons
2. Don't push others
3. You're only allowed to fight with hands (check the photos)



# “Hot potato” (“Gorący ziemniak”)

Participants: 5 y.o.+, no number limit

You need: a ball

Rules: All the participants make a circle. The game begins when the first person serves a ball (which is “a hot potato”) to any other player which cannot catch it but he has to pass it to another player. If the person catches the ball or doesn't deal to pass it to another player (for example, it falls on the ground), the person sits in the middle of the circle. To return to the game players who sit in the middle of the circle can jump and catch it. The last player who is left on the border of the circle wins.









# “A Ball to the Wall”

**Participants:** no number

**What do you need:** a ball & a wall

**Rules:**

1- To start the game please stand in front of the ball holding the ball.

2- You need to do specific moves ( it depends on the level that you reached).

First you throw the ball towards the wall and you need to catch the ball after making a specific movement.

3- We have 5-10 levels with specific order you have to follow, if you lose the ball (couldn't catch it you will repeat and start from level one.









# “Electricity Game”

**Participants:** no limit

**What do you need:** a ball & good mood

**Rules:**

- 1- Stand in a circle in a squatting position. You will work as a team together.
- 2- As a team you need to keep the ball inside the circle.
- 3- You need to pass the ball from one participant to another.
- 4- Catch the ball with two hands and not with one. put your hands together (check out the photo).
- 5- You will start counting from the first round.











# “Hide and Seek”

**Participants:** everybody who can hide themselves

**What do you need:** a ball & good mood

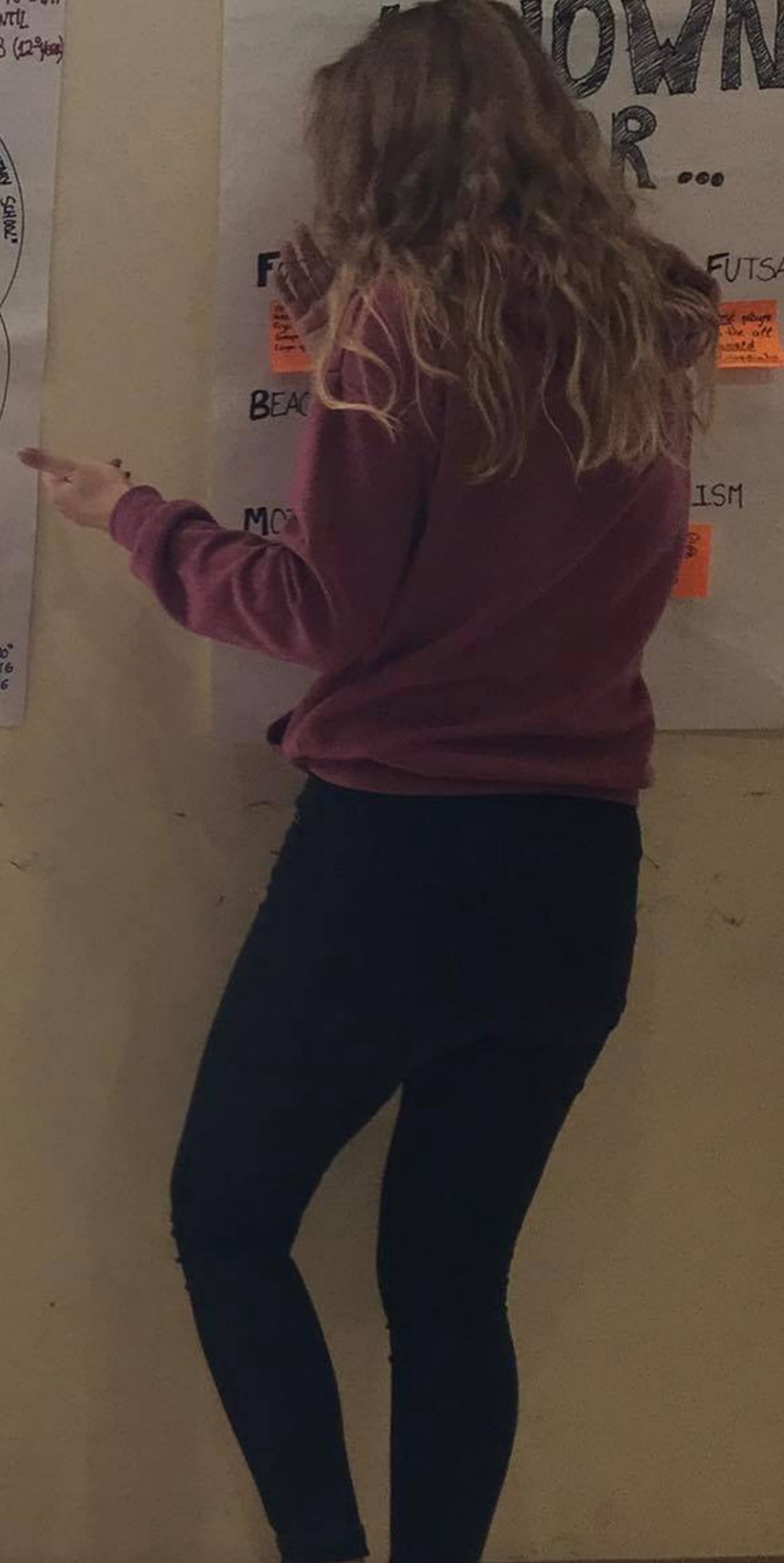
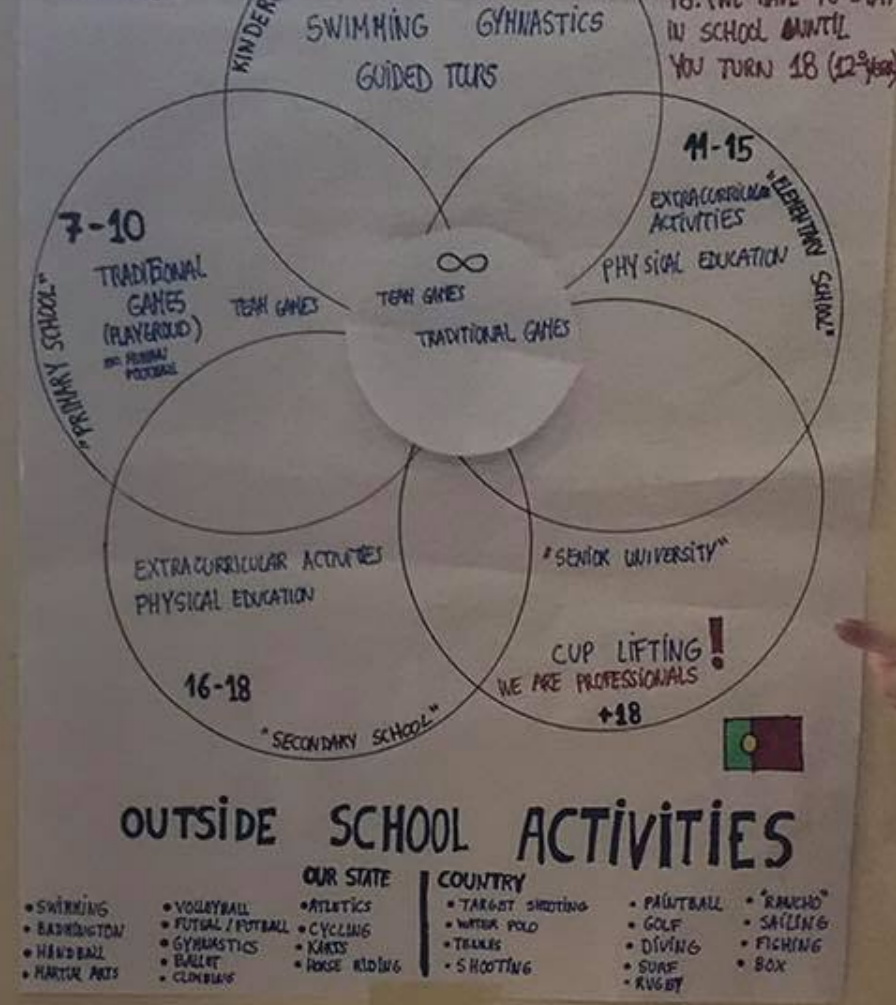
**Rules:**

One person is looking for others. The person who is seeking counts to the specific number (it depends on the participants) and when the person finishes counting, they should find other participants. People in this game need to stay silent.













# “Berek”

**Participants:** any active and eager person  
**Aged:** basically anybody who can run already, but the children should play with their peers, so the fitness and strength is equal.

**Rules:**

There's a group of people and one of them is trying to catch somebody, but the rest needs to run away. If a person gets caught and the previous chaser shouts „berek!”, they become the new one who tries to catch the others. By catching somebody we mean touching somebody's arm.







# “Kokla Chhapaki” (“Khalibchyk”)

**Participants:** no limit  
**Aged:** 4 to 12 years old  
**You need:** handkerchief

## Rules:

Children form a circle with closed eyes. One person with a stick (dictator) puts it behind one of the participants. All participants should keep their eyes closed but they can check using their hands whether they got the stick or not. When one of the participants finds it, he/she needs to pick it up and run after the dictator and catch him/her. If the participant catches the dictator, the game resumes and if the dictator manages to take the participant's place, that participant becomes the new dictator.











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Enjoy!